

VIKING POETRY CHALLENGE 2

Poetry is sacred to the Vikings, celebrate with our two-day poetry fest at Storvik's Battle on the Bay 2025

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- Each participant in each event is automatically entered in the challenge.
- Points are earned for each entry in any of the challenges, the quality of their entries, and if they win in each category.
- Prize for the poet with the most points.

HAIKU CONTEST (Friday Night Tavern)

- Themes: Humor In Apocalypses, Apocalypse Symbols, Death, War, Famine, Pestilence
- Must be entrant's own original work(s)

FLASH FICTION "CANTER-BURY" STORY CONTEST

(can write ahead, Sat. afternoon performance 3:15)

- **Frame:** *Comets were often seen as harbingers of doom. Your narrator has observed a comet and is convinced an Apocalypse is nigh. They journey somewhere to hide, avoid it or warn others. At a campground they meet other travelers and tell these stories around the campfire.*
- Submit an original prose story (introduces a conflict, climax, and resolution) of **300 words maximum**.
- Point of View: first person point of view of a survivor/ observer/ prophet(ess) of an Apocalypse
- **Theme:** Apocalypses, Apocalypse Symbols, Death, War, Famine, Pestilence, Riders/Horses of the Apocalypse, End of the World, Prophecy
- Must mention a comet (and not just in the title)
- Your title is: The "narrator's name" Tale
- Canter-bury-ize **your story**: must use each of the following Canterbury Tales narrative devices at least once (and italicize usage): *alliteration, simile, metaphor, personification, strong imagery* (figurative language to evoke a sensory experience) and either a *paradox* or *allusion*.
- **No rhyming.**
- Must be descriptive and dramatic. Focus on word sounds and presentation. Tales are being told.
- Must be original works written by entrant
- Must be performed (but can be done by proxy)
- Judging criteria: technical requirements, entertainment value and performability.
- Bring extra story copies.
- One entry per person

HAI-KUBE COMPETITION (Saturday: 12-3)

- Join team Apocalypse who is attempting to decimate the village by throwing Haiku bombs.
- Join Team Villager who is striving to survive by throwing Haiku boulders.
- Or be a Mercenary and write Haiku for either or both teams!
- Which team shall be victorious?

SAD SONG FILK CONTEST (Sat. performance at 4)
Bring out your sad songs, your dirges, requiems, laments, death ballads, Fados, Flagellant chants, blues songs, or emo and post hardcore songs on theme

- Original lyrics written by entrant
- **Theme:** death (of a person (SCAdian, historical, fictitious), place, thing or idea), pestilence, war, famine, apocalypse, end of the world, sad prophesies
- Set to an original tune (yours or AI-generated) or existing tune (period or modern)
- Extra points for using or adapting a period tune
- Can use any genre of music and any existing tune
- Must be performed (but can be done by proxy)
- Performance time not to exceed 3.5 minutes
- Judging criteria: lyric quality, appropriateness of tune, originality, on theme, and performability.
- Bring extra copies of your lyrics include your name, song name and 'to the tune of' info at top.
- One entry per songwriter

APOCALYPSE AWARDS: 4th EPIC RAPP

FLYING BATTLES OF HISTORY (Sat. sign-up by 4, performance: during feast)

It's the battle of the Apocalypses: who's the big bad?

- Team up (2-3 people) for poetry "rapp" battle.
- Each team will be assigned a historical Apocalypse on the list provided the day of the event, one to praise and another to denigrate.
- **You will be expected to rapp in rhyming couplets**
- Each match has 2 bouts: each team having 60 seconds in their first bout and 30 seconds in their rebuttal bout.
- **Rappers are the survivors/observers of said Apocalypse. SCA anti-bullying policies apply to the rappers (not the Apocalypses they are rapping about).**
- Winners: by audience acclaim.